PATACNA KIDS

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Lesson 9 Capturing and Piece Points

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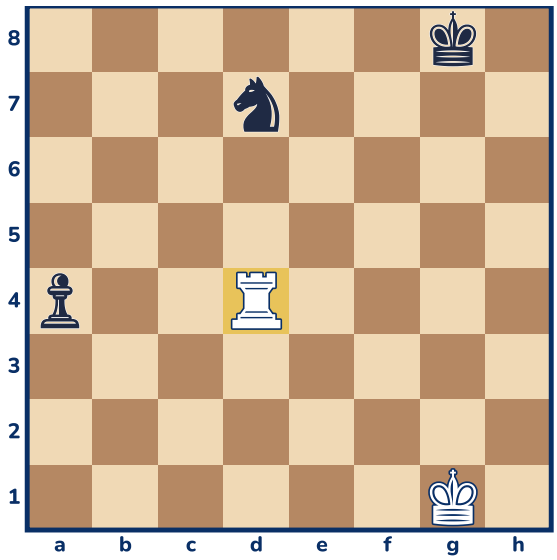
Remember

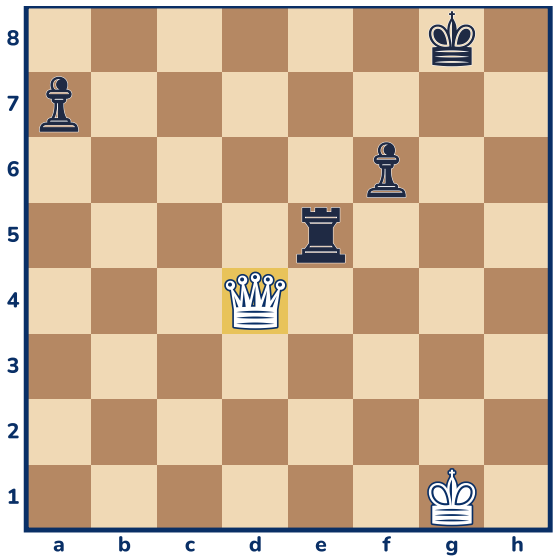
- Pawn 1, knight 3, bishop 3, rook 5, queen 9.
- Before you capture, ask: can they capture back?
- Win points, and don't give them away.

1 **Nobody can capture back. Which capture is best?**



Answer: _____

2 **Careful! Which capture is best for the queen?**



Answer: _____

Your challenge

Play a game and keep score. Every time you capture, write down the points. Who earned more?

☐ I did it!

Answers for grown-ups

1. Take the knight on d7: +3, and nobody can capture back.
2. Take the pawn on a7: +1, and nobody can capture back.

Want more? The Chess Puzzle Workbook has 6 more puzzles for this lesson, and 103 in all.